

BZQ and Pandouris files

Version 3.9 of BZQ has the capability (beta) of reading .pan files from the Pandouris (a free program for writing Byzantine Music by Mr. Petros Moustakas). <http://pandouris.com/download/>
After a few quick clicks, BZQ automatically creates a coded .bzq file and can play its parallagi (solfege). The sequence of steps is briefly described below:

- 1) Open Pandouris program and write a Byzantine Music score.
- 2) Save the score not as a MS Word .doc but as type .pan e.g. as DEMO.pan
(These previous two steps are not necessary if you already have the needed .pan file)
- 3) Open BZQ program.
- 4) In BZQ, press key F7 or click on Import, .pan file etc.
- 5) Select the required .pan file, e.g. DEMO.pan
- 6) Click twice and the created .bzq file is shown in the text box.
- 7) Select the proper BZQ settings like Voice, Quality (3 or 4 is best), Tonality etc.
- 8) Press F5 (or click on the big golden button), wait for a few seconds depending on the size of score and computer speed, and the parallagi sound file (.wav) will start playing.

Fast interaction between Pandouris and BZQ

It may be necessary to have a continuous and fast interaction between the two programs, ie to make frequent changes to the score and play the parallagi each time.

BZQ can then be open next to Pandouris.

After the above 8 steps, carry on as follows:

- 9) In Pandouris, make some changes to the score.
- 10) Press: File, Save As type Pandouris(.pan) e.g. DEMO.pan i.e the same name as in 2).
- 11) In BZQ press F6 (or Import, Refresh previous .pan)
The bzq coded score is updated in the BZQ text box.
- 12) Press the F5 key and wait for the parallagi to start playing.
for more changes to the score repeat from step 9. <http://bzquality.wordpress.com/>

